

LEGO Rock Raiders PC-CDROM Demo V.0.1

DATE: 05/04/00

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Current state of code:

2x Tutorial Levels
3x In-Game Levels

The code is not entirely stable and crashes out at random times which I have mentioned in the bug report. These would need to be rectified before release of code to be posted on the Internet.

BUGS:

BUG: 1

CLASS: C

REPRODUCTION RATE: 5/5

DESCRIPTION: The text 'Good Luck, Rock Raider,' should read 'Good Luck Rock Raider,'. There should be no comma in the text.

BUG: 2

CLASS: A

REPRODUCTION RATE: 5/5

DESCRIPTION: If Tutorial 3 is re-started the game will crash out to the desktop.

BUG: 3

CLASS: C

REPRODUCTION RATE: 5/5

DESCRIPTION: The Chief only has half of a moustache in the briefing screens.

BUG: 4

CLASS: A

REPRODUCTION RATE: 3/5

DESCRIPTION: After playing Level 3 for 30 minutes the game crashed out to the desktop. This happened after discovering the cavern with the Ice Monsters and Bats in.

BUG: 5

CLASS: A

REPRODUCTION RATE: 5/5

DESCRIPTION: The user is able to install the game to a drive containing removable media e.g. a Floppy Drive or Zip/Jaz Drive. This cannot be allowed and the user MUST install to a permanent Hard Drive in the PC system.

BUG: 6

CLASS: B

REPRODUCTION RATE: 3/5

DESCRIPTION: If the game is run and the user then exits and starts the game again, the Credits option on the Front End sometimes fails to function.

BUG: 7

CLASS: B

REPRODUCTION RATE: 5/5

DESCRIPTION: The Save Function should be enabled allowing the user to save the Demo at the Level Complete/Reward Screen.

BUG: 8

CLASS: B

REPRODUCTION RATE: 5/5

DESCRIPTION: The player cannot select The Granite-Grinder even though the icon for it is available in the Large Vehicles menu.

BUG: 9

CLASS: C

REPRODUCTION RATE: 5/5

DESCRIPTION: The Wall/Floor Textures are at incorrect heights/depths. A good example of this is on the 'Ice Spy' level.

BUG: 10

CLASS: C

REPRODUCTION RATE: 3/5

DESCRIPTION: Audible 'clicks' are heard at random times during the game.

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